

BJORN THE FELL-HANDED

Combat Doctrines Deadly Demise 1

M9"

T10

SV2+

W8

LD6+

OC3

RW5+

160 PTS
Base 60mm



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Assault cannonSUSTAINED HITS 1

R	A	BS	S	AP	D
24"	6	2+	6	0	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Heavy FlamerBLAST 2TORRENT

R	A	BS	S	AP	D
12"	3	-	5	-1	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Multi-meltaMELTA 3

R	A	BS	S	AP	D
18"	2	2+	10	-3	D3+2

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

► Helfrost cannon - dispersedTORRENT

R	A	BS	S	AP	D
12"	3	-	6	-1	2

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

► Helfrost cannon - focused

R	A	BS	S	AP	D
36"	1	2+	10	-3	5

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

4ANGRIFF

5NAHKAMPF

TrueclawLETHAL HITS

R	A	WS	S	AP	D
Melee	6	2+	12	-2	3

VERWUNDET

2+T1-6

3+T7-11

4+T12

5+T13-23

6+T24+

6VERTEIDIGUNG

Ancient Tactician

(Once per turn, per army)
When you target this unit with a stratagem, that use is -1CP

Legendary Tenacity

Attacks that target this unit with a S greater than this unit's T have -1 to wound rolls.

7IMMER / EINMALIG

GEGEN DIESE EINHEIT

W10 · RW 2+ · 5++ · 8 LP je Modell

WIRD VERWUNDET MIT

2+S20+

3+S11-19

4+S10

5+S6-9

6+S1-5

RETTUNGSWURF JE DS

DS 0

DS -1

DS -2

DS -3

DS -4

2+

3+

4+

5+

5++

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise 1 This ability always takes the form Deadly Demise X.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (round...

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

MELTA This ability always takes the form [MELTA X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Bjorn the Fell-Handed

Ausrüstung: Assault cannon, Heavy Flamer, Multi-melta, ► Helfrost cannon - dispersed, ► Helfrost cannon - focused, Trueclaw

• This model can replace its Assault cannon with Multi-melta or Helfrost cannon.

KEYWORDS Vehicle, Walker, Character, Epic Hero, Smoke, Imperium, Bjorn the Fell-Handed, Dreadnought · FRAKTION Adeptus Astartes, Space Wolves